

# ARTICULATE STORYLINE 2 - 2 Day Introduction

## 1. OVERVIEW

What Storyline does

How Articulate Storyline differs from Articulate Studio

Supporting applications

A tour of the interface and views

## 2. STARTING WORK

Creating a new project

Understanding the file types involved in Storyline

Setting or changing the project size

## 3. SLIDES

Creating slides

Working with slides in the Story View

Organising slides into scenes

Previewing slides

Slide properties

Slide animation

Slide formatting

## 4. WORKING WITH SLIDE CONTENT

Introduction to accessible slide content

Adding simple slide objects

Arranging and resizing slide objects

Formatting slide objects

Timing and the Timeline

Animating slide objects

## 5. BASIC SLIDE CONTENT

Pictures

Screenshots

Shapes

Text boxes

Symbols

Hyperlinks

Captions

Photographic and illustrated Characters

## 6. ADVANCED SLIDE CONTENT

Web Objects

Scrolling panels

Lightboxes

Flash animations

Zoom regions

Markers

## 7. THEMES, SLIDE MASTERS AND LAYOUTS

Themes

Slide Masters and Layouts

## 8. AUDIO

Working on the script

Choosing and calibrating a microphone

Recording audio in Storyline

Editing audio in Storyline

Importing audio

Synchronising audio with objects

## **9. VIDEO**

Adding video

Editing video

## **10. ADDING INTERACTION**

The Trigger panel and Trigger Wizard

Types of trigger

Types of events

Adding triggers

Buttons

Hotspots

## **11. ALTERNATIVE SLIDE CONTENT**

States

Triggering States

Layers

Triggering Slide Layers

## **12. REUSING CONTENT**

Creating and using templates

Importing PowerPoint slides

Storyline support for PowerPoint features

## **13. RECORDING A SOFTWARE SIMULATION**

Preparing to record

Setting the recording area size

Recording options and modes

Recording

What gets added during the recording process?

Mouse paths

Recording re-use

## **14. QUIZZES**

Creating a quiz

Graded question slides

Result Slides

Freeform question slides

Randomise questions with a Question Bank

The Feedback master

## **15. THE STORYLINE PLAYER**

Customising the Storyline Player

Importing and exporting custom players

## **16. PUBLISHING**

Output for HTML5 and Mobile devices

Output for an LMS

Reporting and Tracking

Other outputs